



CAMPING CARDS

CHARADES

- Players form two teams
- Players take turns drawing a card
- Try to help your team to guess what is on the card
- You may use actions and gestures but never any sounds
- If your team guesses correctly, you score a point
- The team with the most points wins



CATCHPHRASE

- Follow the instructions for charades
- This time you can use words and sounds as well as actions and gestures
- You cannot give as a clue
 - The word on the card
 - A word that rhymes with the word on the card
 - The first letter of the word
 - Any part of the word
- The team with the most points wins

MEMORY

PRINT AND CUT OUT TWO COPIES OF THE CARDS

- Mix up the cards and lay them face-down
- Players take turns to turn over any two cards
- If the two cards match, keep the cards
- If the cards don't match, put them back face-down
- Try to remember which cards are where
- The game is over when all the cards have been matched
- The player with the most cards at the end wins



BRIGHT Riverside

•HOLIDAY PARK•

PRINT ON CARDBOARD (OR GLUE ONTO CARDBOARD).
HAVE AN ADULT HELP YOU CUT OUT THE CARDS BELOW.

